

# Nested Loops and Conditionals

# Review

```
#include <stdio.h>

int main() {
    int countdown = 10;
    for (countdown = 10; countdown > 0; ++countdown) {
        printf("%i\n", countdown);
    }
    printf("Blastoff!\n");
    printf("The final value of countdown is %i\n", countdown);
    return 0;
}
```

# What will be printed?

```
for (int i = 0; i < 10; i++) {  
    printf("%i\n", i + 1);  
}
```

# Value of x after loop completes iterations

```
int x = 1;  
while (x < 11) {  
    x = x * 2;  
}  
printf("The value of x is : %i\n", x);
```

# Nested Loops

- When a loop statement is contained within another loop statement, it's known as nested loop
- Nesting can continue to any desired level

# Nested Loop Example

```
int main() {  
  
    for (int x = 0; x < 4; ++x) {  
        for (int y = 0; y < 4; ++y) {  
            printf("%i, %i\n", x, y);  
        }  
    }  
  
    return 0;  
}
```

- Outer Loop : x = 0
  - Inner Loop : y = 0
    - check inner loop condition
    - print the value of x & y (0, 0)
    - increment y
  - Inner Loop: y = 1
    - check inner loop condition
    - print the value of x & y (0, 1)
    - increment y
  - Inner Loop: y = 2
    - check inner loop condition
    - print the value of x & y (0, 2)
    - increment y
  - Inner Loop: y = 3
    - check inner loop condition
    - print the value of x & y (0, 3)
    - increment y
  - Inner Loop y = 4
    - check inner loop condition
    - breaks out of the inner loop
  - Increment x

# Nested Loop Example

```
int main(){
    int square_size = 5;
    for (int row = 0; row < square_size;
        ++row) {
        for (int column = 0; column <
            square_size; ++column) {
            printf("*");
        }
        printf("\n");
    }
}
```

	col = 0	col = 1	col = 2	col = 3	col = 4
row = 0	*	*	*	*	*

# Nested Loop Example

```
int main(){
    int square_size = 5;
    for (int row = 0; row < square_size;
        ++row) {
        for (int column = 0; column <
            square_size; ++column) {
            printf("*");
        }
    printf("\n");
}
```

	col = 0	col = 1	col = 2	col = 3	col = 4
row = 0	*	*	*	*	*
row = 1	*	*	*	*	*

# Nested Loop Example

```
int main(){
    int square_size = 5;
    for (int row = 0; row < square_size;
        ++row) {
        for (int column = 0; column <
            square_size; ++column) {
            printf("*");
        }
    printf("\n");
}
```

	col = 0	col = 1	col = 2	col = 3	col = 4
row = 0	*	*	*	*	*
row = 1	*	*	*	*	*
row = 2	*	*	*	*	*
row = 3	*	*	*	*	*
row = 4	*	*	*	*	*

# Operators

- Relational operators:
  - <, >, <= , >=
- Equality operators:
  - ==, !=
- Logical Operators:
  - && - and
  - || - or
  - ! – not
  - !x - This is 0 if x is nonzero and 1 if x is 0

# Assignment : Pyramid



- Input size of the pyramid
- Calculate the number of **preceding** spaces
- Calculate the number of asterisks

# Assignment : Checkerboard

```
* * *
* * *
* * *
* * *
* * *
* * *
```

- Similar to square problem
- Alternatingly print asterisks and spaces